



# Pontus Björkander

## Level & Narrative Designer

### Contacts

Stockholm, Sweden

+46704152488

[pontus.bjo@gmail.com](mailto:pontus.bjo@gmail.com)

<https://pontusbjowixsite.com/gamedesign>

<https://www.linkedin.com/in/pontus-bj%C3%B6rkander-4a3371300/>

[B6rkander-4a3371300/](https://www.linkedin.com/in/pontus-bj%C3%B6rkander-4a3371300/)

### Languages

Swedish - C2

Swedish Sign Language - C2

English - C2

Spanish - A2

Italian - A1

### Hobbies

Gaming

Watching movies

Building Lego

Playing music

Cooking

### Educations

**LBS Kreativa Gymnasium Örebro | Game Development**

**August 2021 - June 2024**

Basic skills in C#, Unity 2D, 3D & VR, game design, video & image editing among others

**Futuregames Stockholm | Game Design**

**August 2024 - Present**

Collaborative game development, level design, narrative design, QA, 3D modelling, environment art

### Experience

In my educations in game development, I have successfully shipped five games, four of which were group projects where I was a Product Owner in one of them. I have a combined five years of experience in game development. In most of these I have had the role of Lead Level Designer, Lead Narrative Designer, or both.

### Skills

